

# Email filtering with MIMEDefang

using MIMEDefang and perl

Jan-Pieter Cornet <[johnpc@xs4all.nl](mailto:johnpc@xs4all.nl)>

<http://www.xs4all.nl/~johnpc/>

**XS4ALL**

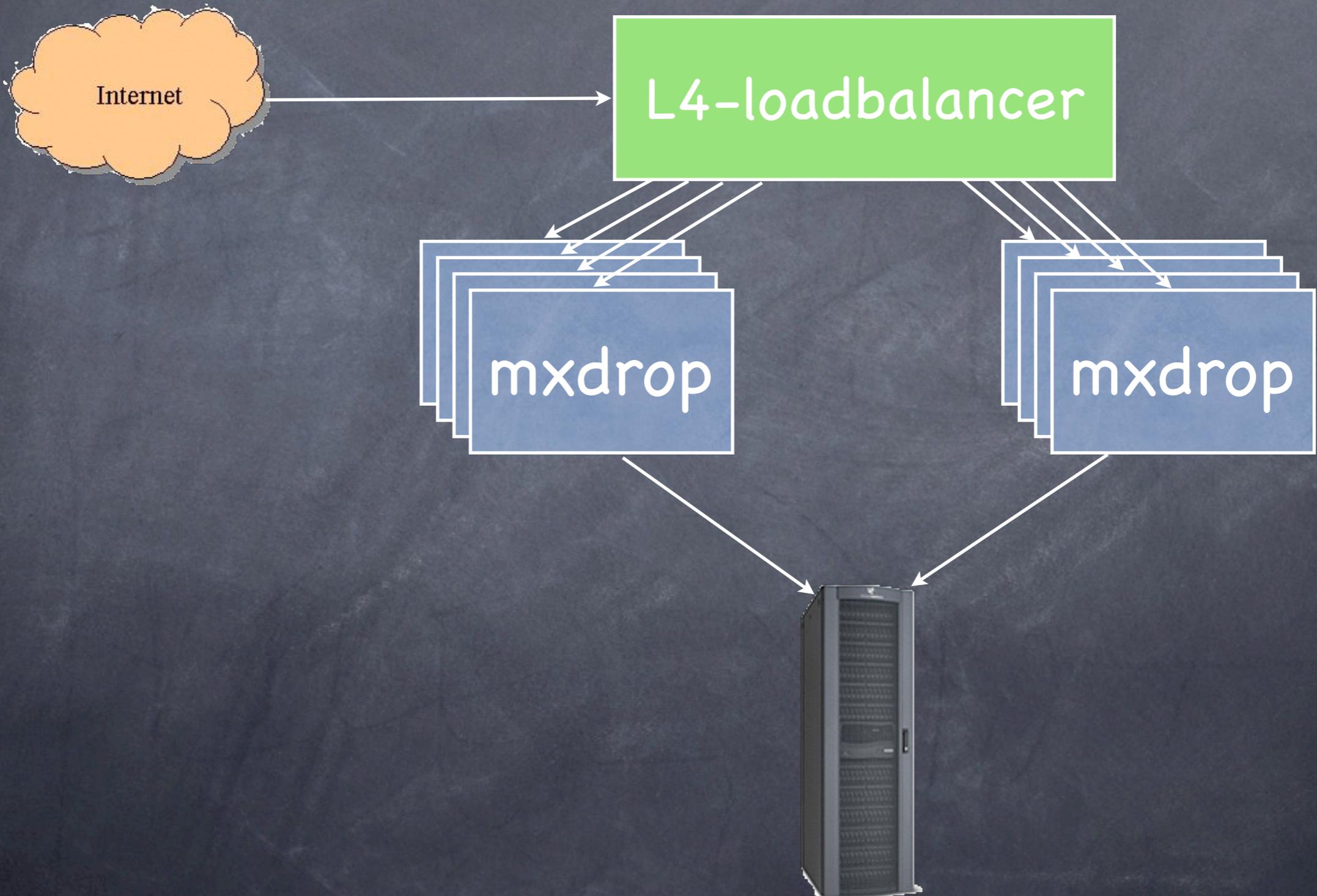


**MIMEDefang**

# Contents

- ① hardware
- ① designing/implementing software
- ① testing
- ① results
- ① future

# hardware



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# new software design

- why sendmail?
  - in-house experience
  - configurable. It can handle our needs.
  - serious competition not ready yet (then, 2003).

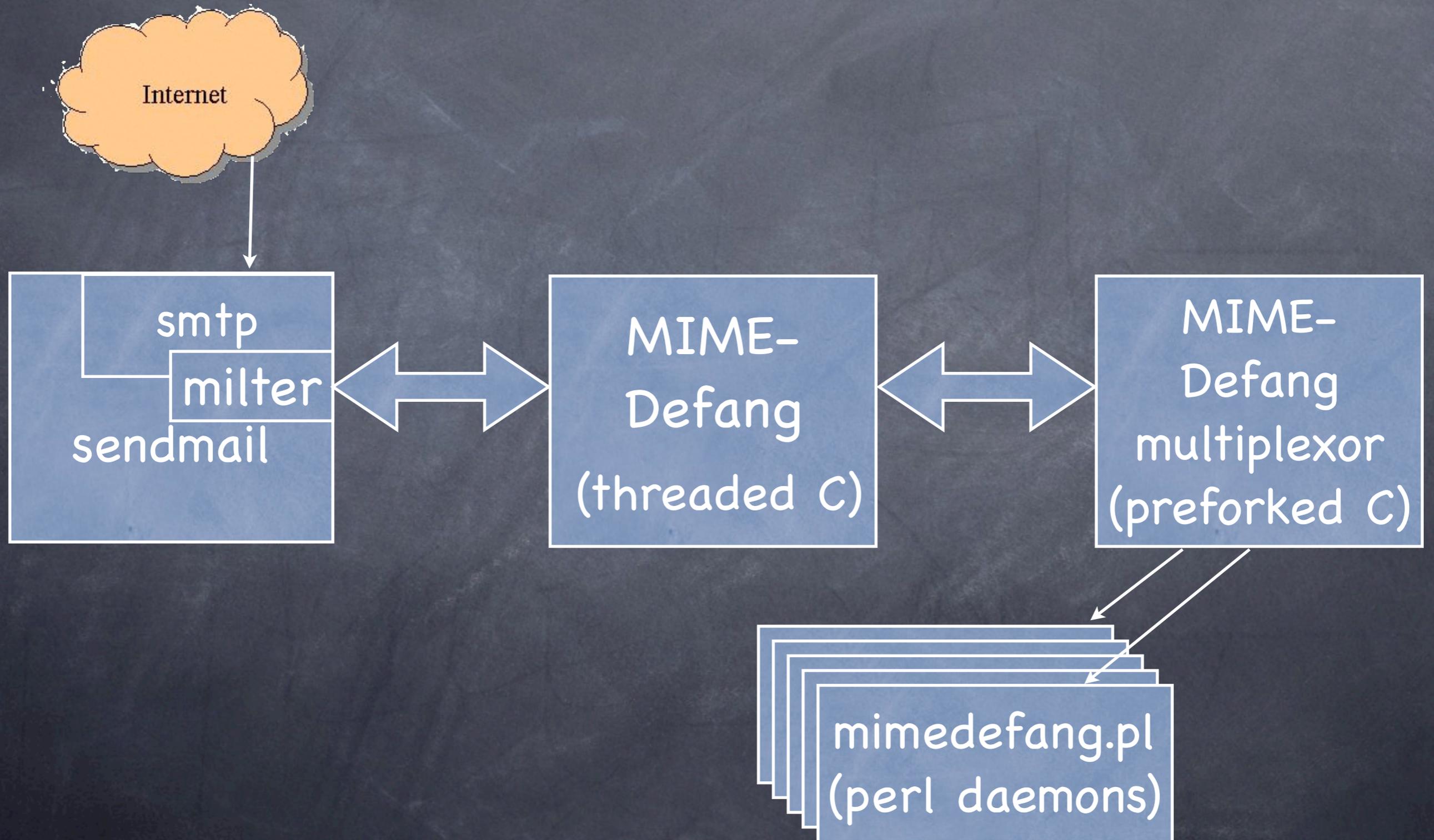
# new software design

- why perl?
  - LOTS of in-house experience
  - fun! :)

# new software design

- why MIMEDefang
  - allows interaction with SMTP protocol via Milter
  - filter written in perl
  - most complete/reliable perl interface to Milter.
  - Commercial product CanIt is based on MIMEDefang (made by same company)

# MIMEDefang architecture



# MIMEDefang architecture

- MIMEDefang calls your filter at various points in the SMTP conversation:

connect, MAIL From, RCPT To, eom

- message can be rejected, discarded or even altered at each point.
- Can read sendmail macro values.

# MIMEDefang filter

- standard MIMEDefang perl filter based on single file:  
suggested-minimum-filter-for-windows-clients
- hard to develop several independant filters.

# MIMEDefang XS4ALL

## extension: modular filter

- replaces the default filter, and calls a configurable list of modules.
- Available at: <http://www.xs4all.nl/~johnpc/mimedefang-modular/>
- Each mimedefang filter call walks the list of modules until one module "takes action".

# MIMEDefang filter fragments

- Methods that return a result code:  
filter\_relay (on connect), filter\_sender (on MAIL FROM), filter\_recipient (on RCPT TO)
- Methods that call action\_FOO() for results:  
filter, filter\_end (on different MIME parts or the entire message).

# MIMEDefang filter fragment example

```
sub filter_relay {  
  my($ip, $name) = @_  
  if ( $name =~ /spammer.com/ ) {  
    return("REJECT",  
          "go away spammer!");  
  }  
}
```

# MIMEDefang modular filters, part 1

```
sub filter_relay {  
  for my $c ( @coderefs ) {  
    my($code, $msg) = $c->(@_);  
    last if $code ne "OK";  
  }  
  return ($code, $msg);  
}
```

# MIMEDefang filter fragment example #2

```
sub filter_begin {  
    if ( $SuspiciousCharsInHeaders ) {  
        action_bounce("read RFC2822");  
    }  
}
```

# MIMEDefang modular filters, part 2

```
sub filter {  
  for my $c ( @coderefs ) {  
    $c->();  
    last  
    if filterchain_tookaction;  
  }  
}
```

# modular MIMEDefang filter configuration

```
@FilterModules = qw(  
  MailFilter::Virusscan  
  MailFilter::BlockPartial  
  MailFilter::BadFilename  
  MailFilter::SpamAssassin  
);
```

# modular MIMEDefang filter configuration

```
@FilterModules = qw(  
  MailFilter::ChangeRecipient  
  MailFilter::FQ_RCPT  
  MailFilter::BogusMX  
  MailFilter::RelayOnMX  
  MailFilter::Blacklists  
  MailFilter::QuotaCheck  
  MailFilter::Virusscan  
  MailFilter::SuspiciousChars  
  MailFilter::SpamAssassin  
  MailFilter::ChangeRecipientEnd  
);
```

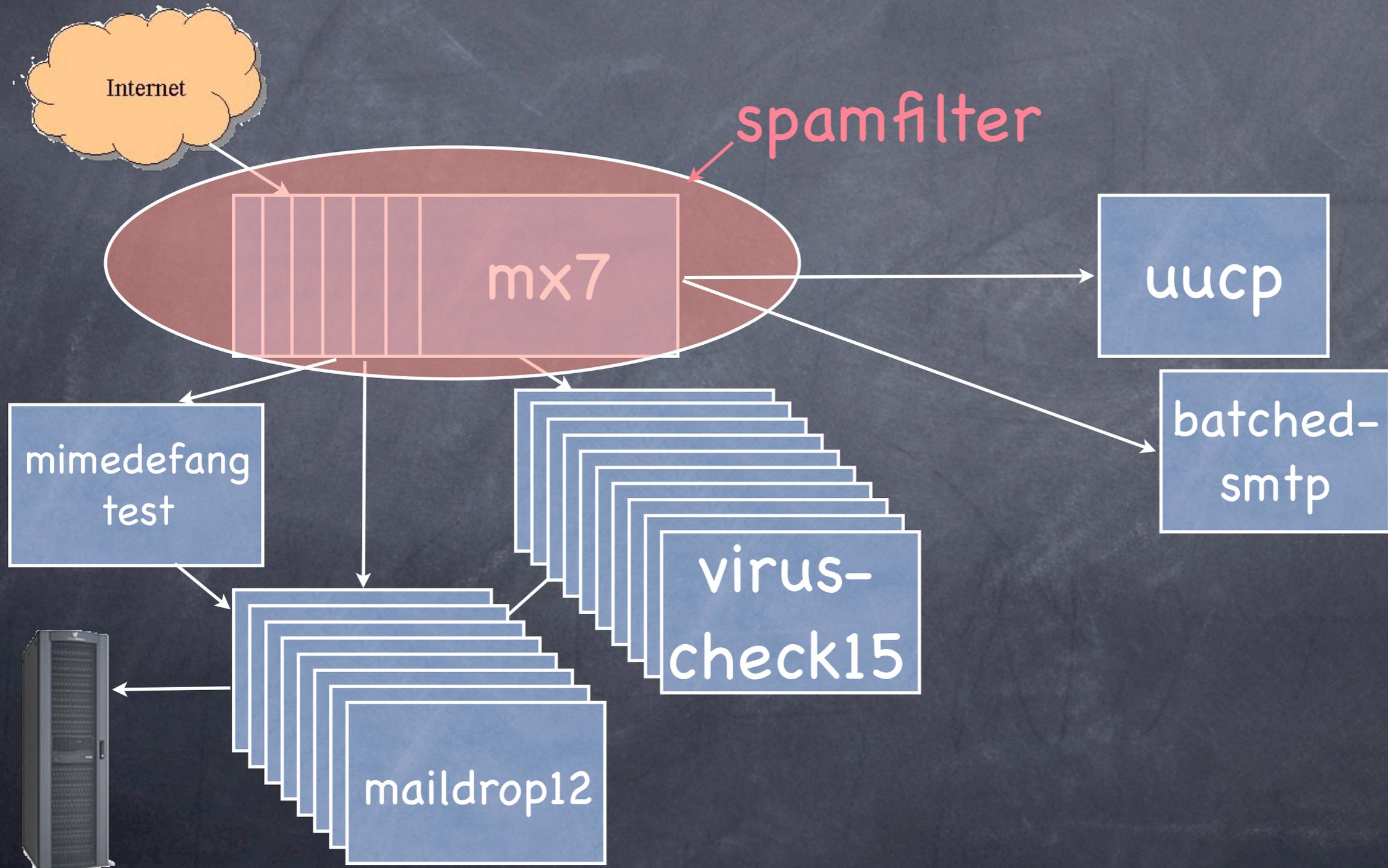
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# testing

- user community test: ask volunteers via usenet group xs4all.general
- use "accidental" source of pure spam as test input.
- final test: "mix in" the new software for a few minutes at a time.

# previous email system: layout until 2004

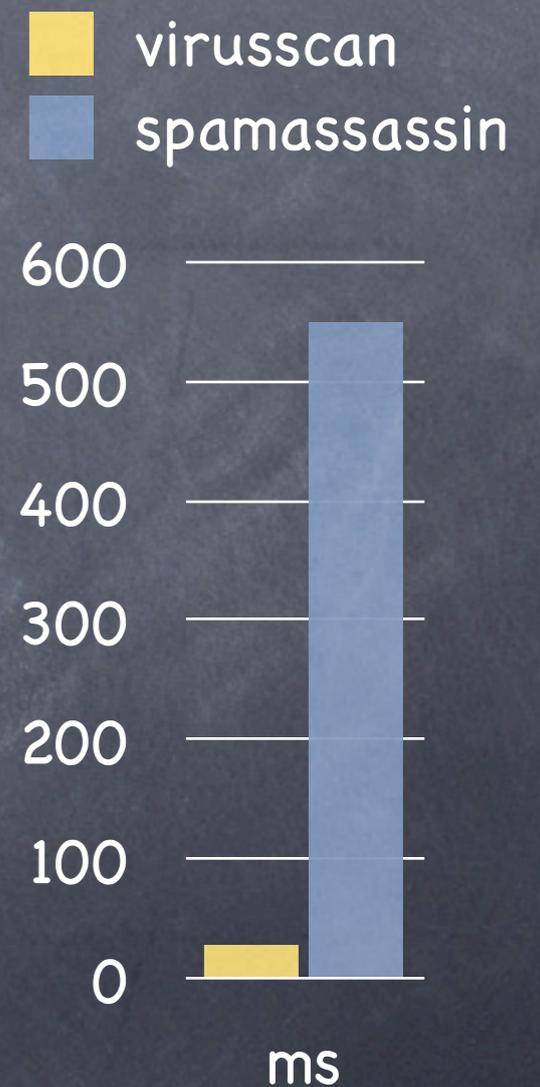


# community test

- test performance of MIMEDefang
- test stability of MIMEDefang
- try spamassassin on larger audience

# community test results

- performance: excellent.  
SpamAssassin is biggest CPU eater.
- stability: excellent, no unexpected crashes.
- spamassassin results are good (but test audience was mainly techies)



# “live” testing with spam.

- live spam?
- We went from 7 IP numbers for mx\*.xs4all.nl, to only 4 IP numbers.
- The three “abandoned” numbers were re-used for “mxdrop” clustered servers several days later.
- Lots of machines still connected to the old IP addresses, and thus to our new cluster!

# “live” testing with spam

- This was a source of 99.99% spam, and 0.01% badly configured remote software.
- Since the “mxdrop” machines were running the new software, the spammers were testing our software for us. (Thanks, guys! :)
- Most email, uh, spam, was still delivered.
- This “source” of spam lasted at least a month.

# "mix in" the new software

- Final test before going live.
- We added the L4 loadbalancer setup to the old mx\*.xs4all.nl machines.
- The L4 loadbalancer allowed us to add one new "mxdrop" machine to the pool of old machines temporarily.

# Contents

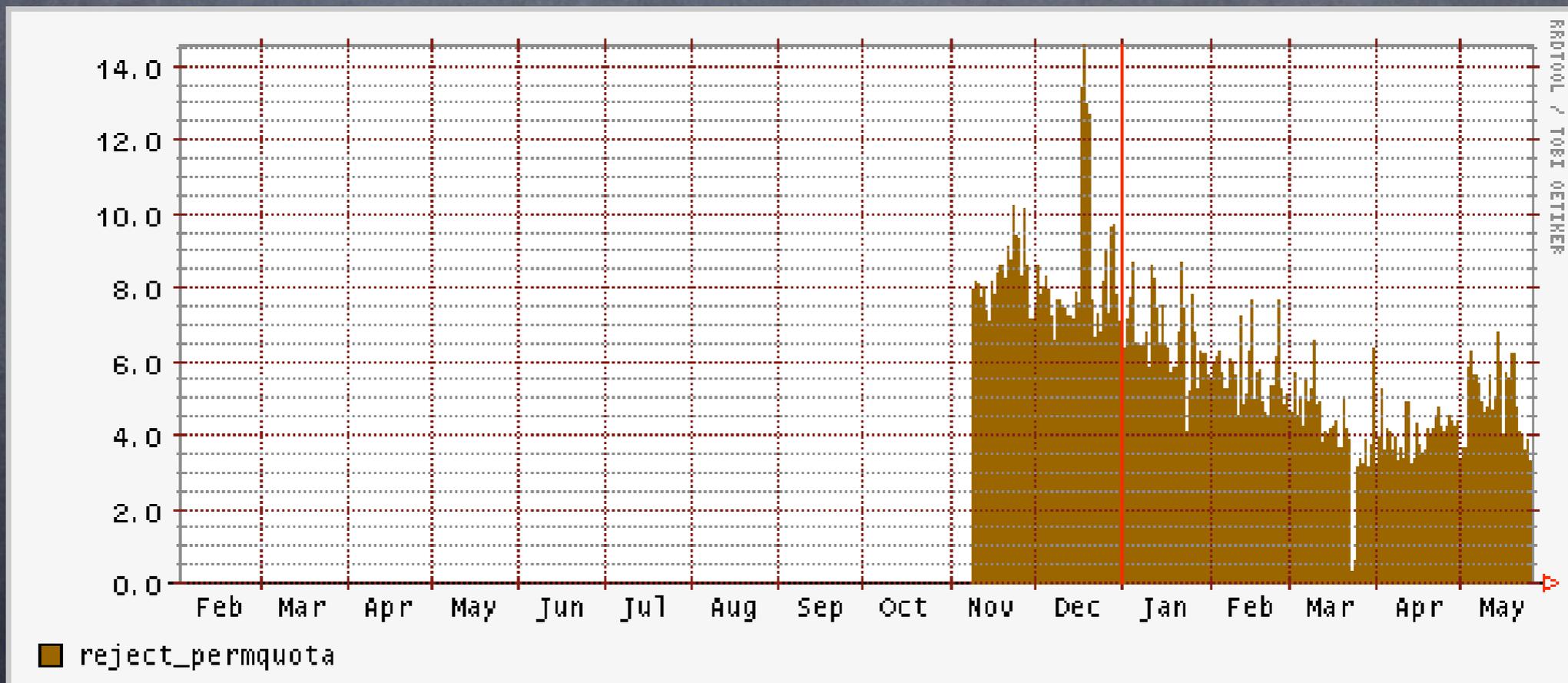
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# Results

- Introduction went very smooth due to rigorous testing.
- Some spam False Positives for some users. Spamassassin is no silver bullet.

# Results

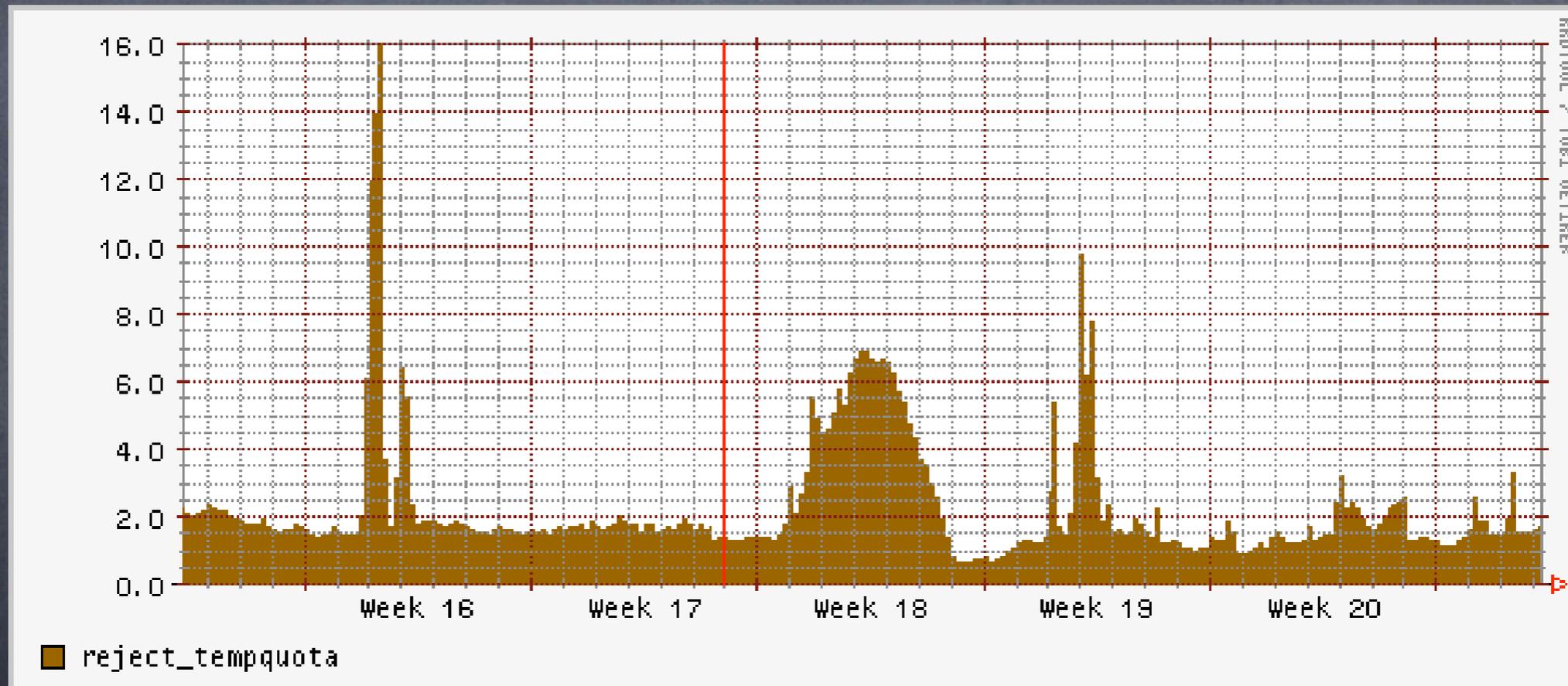
- 👁️ Serious reduction in bounces



Rejects for quota exceeded per second

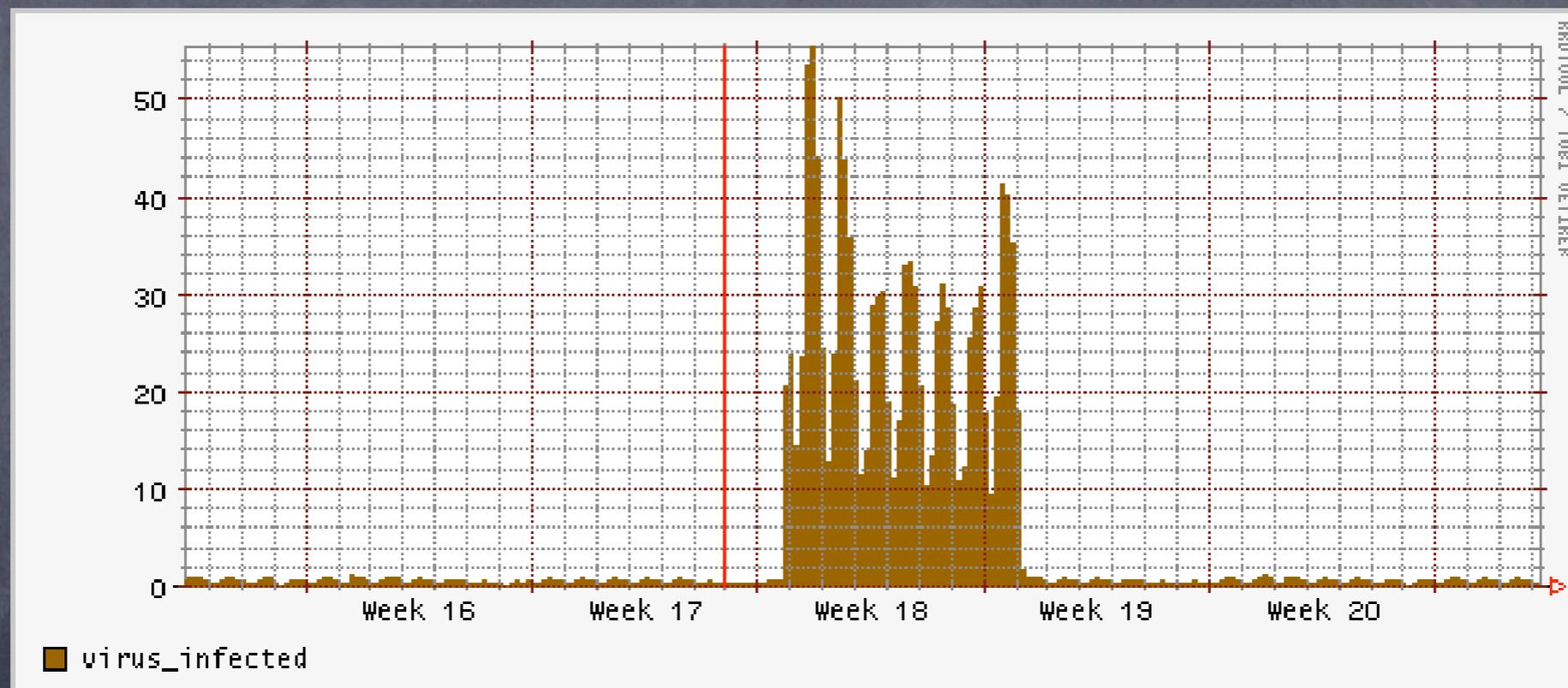
# Results

- 👁️ Serious reduction in bounces



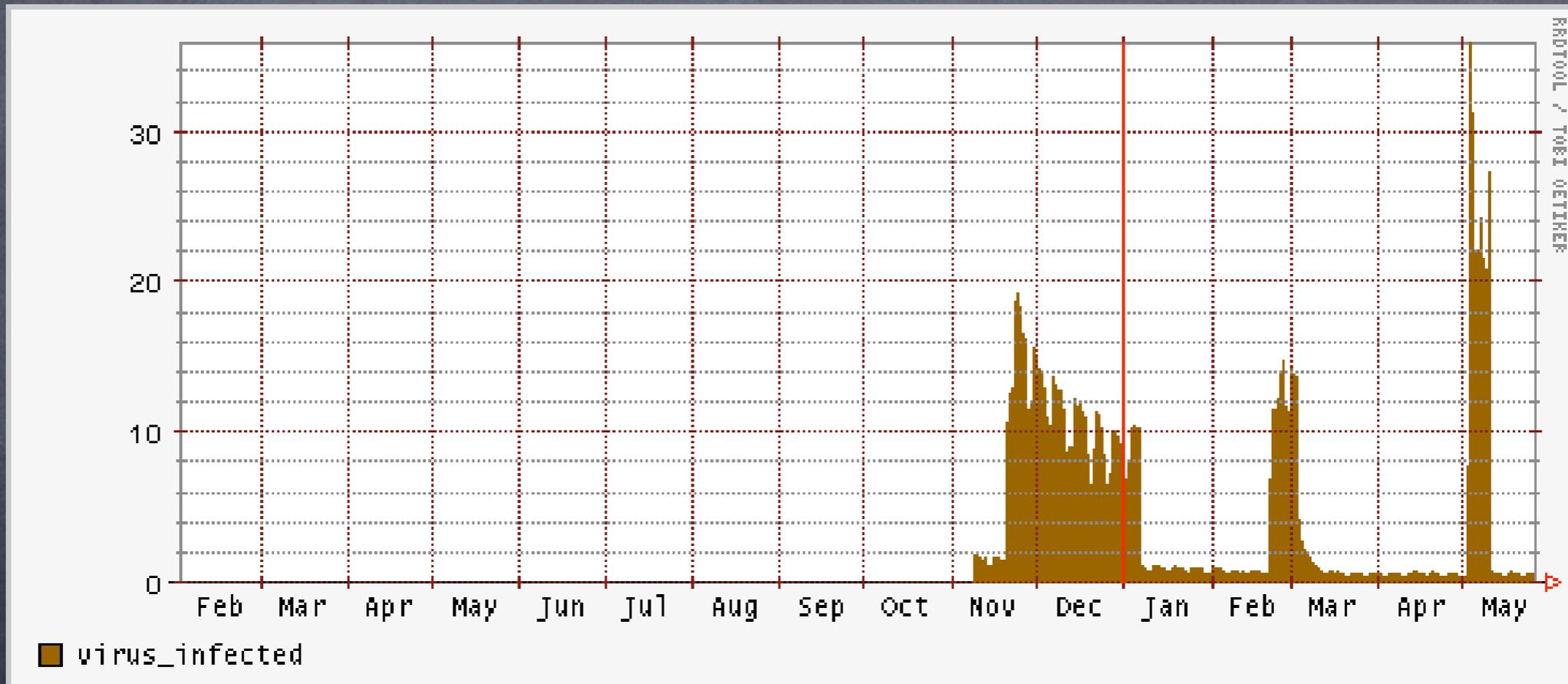
Tempfails for quota exceeded per second

# results: nice pictures



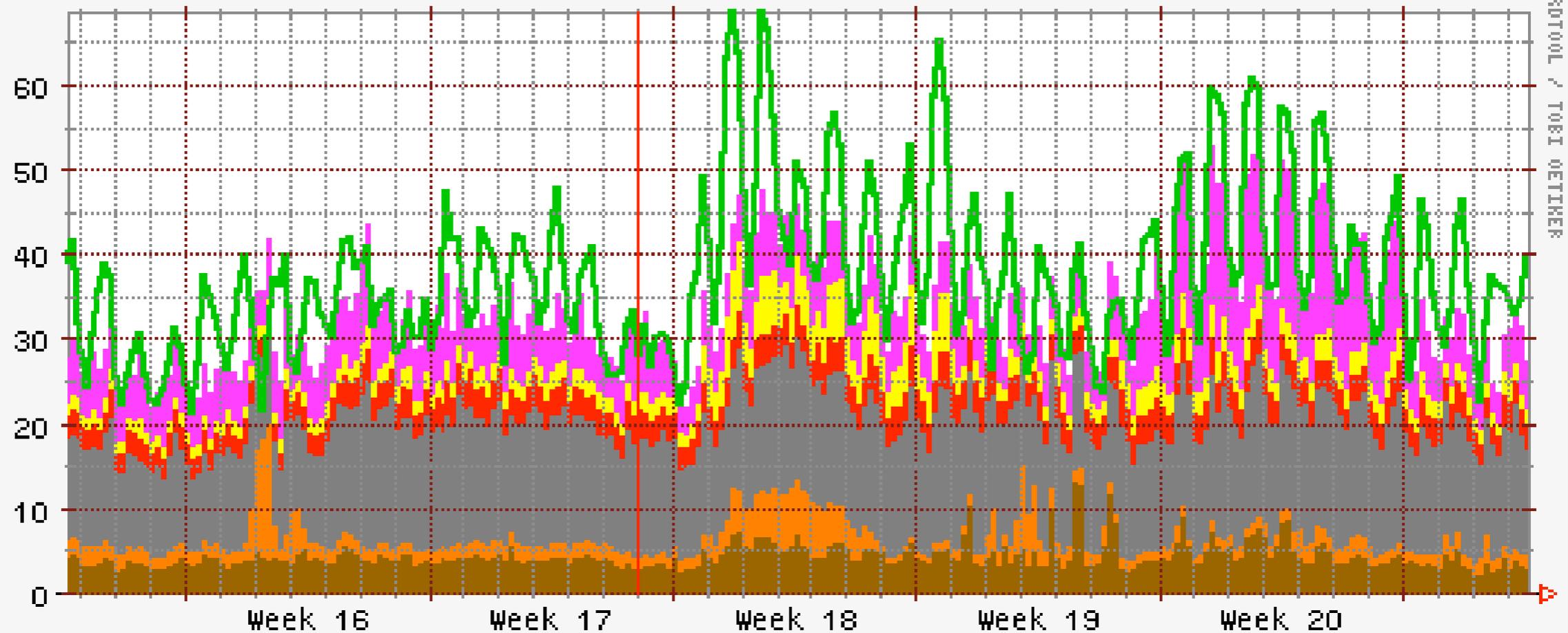
Viruses per second detected, around may

# results: nice pictures



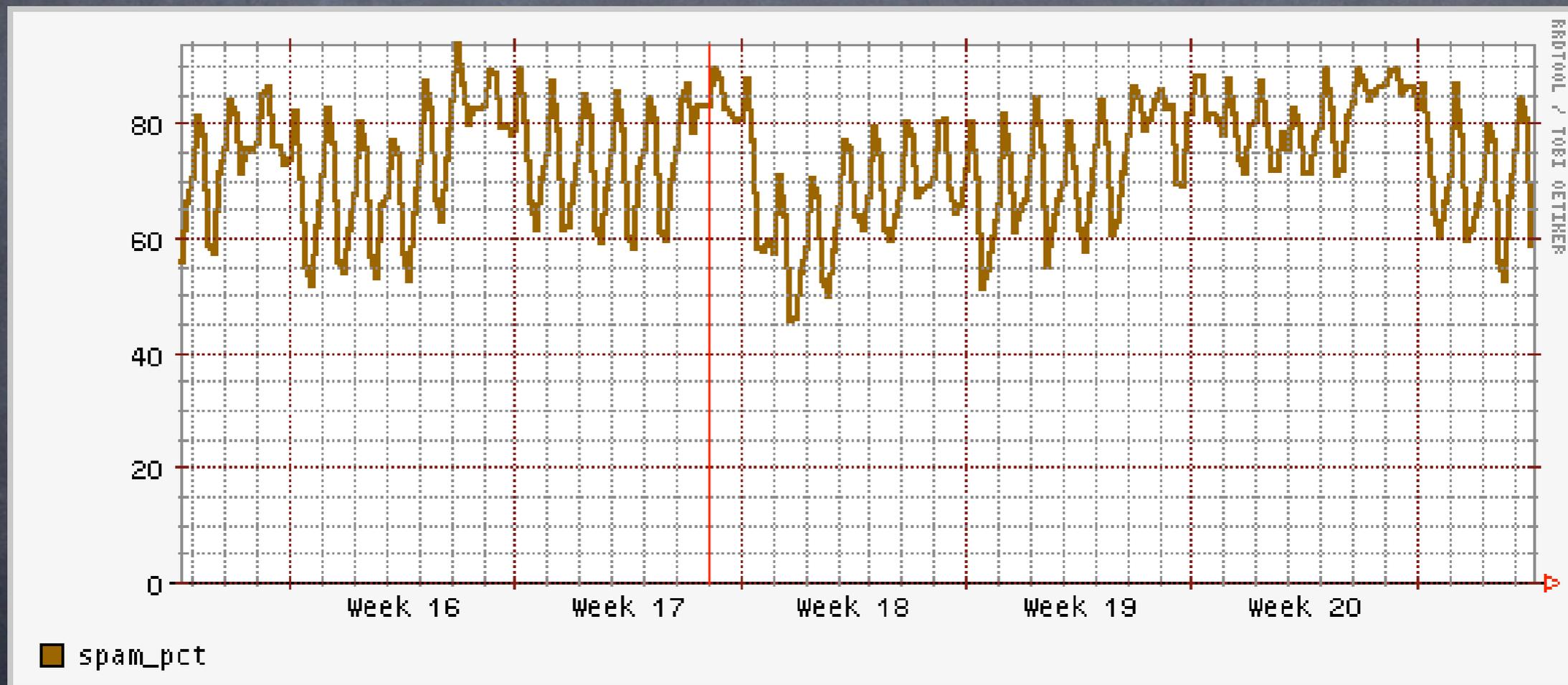
viruses per second, last year.

# results: spam detect overview



■ reject\_permquota (reject\_permquota)      ■ reject\_tempquota (reject\_tempquota)  
■ spam\_block (spam\_block)      ■ spam\_realdir (spam\_realdir)      ■ spam\_realtag (spam\_realtag)  
■ sa\_spamnodnsbl (sa\_spamnodnsbl)      ■ spam\_scanned (spam\_scanned)

# results: spam percentages



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# Future developments

- User defined black-whitelists
- greylisting
- Bayes, system-wide and/or per-user?
- Blocking email based on spamassassin score.

# blocking mail on spamassassin score

ESMTP conversation example:

```
<<< 220 ESMTP
>>> EHLO spammer.com
<<< 250 OK
>>> MAIL From:<badguy@spammer.com>
<<< 250 OK
>>> RCPT To:<recip1@example.com>
<<< 250 Recipient OK
>>> RCPT To:<recip2@example.com>
<<< 250 Recipient OK
>>> DATA
<<< 354 Send data, end with .
[email]
.
>>> ??? (recip1 wants mail, recip2 does not)
```

# blocking mail on spamassassin score

- (E)SMTP protocol does not allow that!
- Possible solution: junk mail instead of rejecting.
  - Mail will get lost in case of false positive

# blocking mail on spamassassin score

- Possible solution: only accept 1 recipient
  - legitimate mailinglists will get very slow, lots of email delays.
- Solution unknown, probably combination of methods.

?